| | Date: | 631 |
|--|---|----------------|
| | Social Media has Destroyed Real life Communication | All the second |
| | Real life Communication? | |
| | 1. Introduction | - |
| | Thesis statement? | - cture |
| | Social media, while revolutioned | |
| | the way we formed his paradistion. The | |
| 3 | These statement? Social media, while revolutionizing Social media, while revolutionizing the way we of social media platforms has pervasive use of social media platforms has | -√σ |
| -3 | pavasive use | |
| | connections duninishing the quality of relationships | 4 |
| Ha U | connections, duninishing the glatting of the way we communicate to oddress | - |
| 4 | this, it is avoid to foster a balance between | \ |
| 7 | Online and offline interactions. | - _ \ |
| | | \ |
| | 2. Understanding the concept of real life | |
| | Communication | |
| | | |
| | 3. Facts that Prove Social Media has destroyed | |
| | real life communication. | |
| | a. Strangers residing in one house | |
| | b. Unfortunate shift from Parks and Cinemos | |
| | to cell phones and laptops. | |
| | C. No more window shopping or alteration | |
| | C. No more window shopping or altercation Avoid sweeping statements with the shopkeders. | |
| | with the shopkeders | |
| | d. Online education; murder of canteens, | |
| | libraries and hostel life | |
| | e. Work from home has ended political | |
| | discussion, jokes and quality time with colleagues. | |
| | OU SCUSSION OF | |
| | in the first spends | |
| The state of the s | 4. Factors responsible for making people | |
| en entre control | social media cazy | |
| | | |

a. Absence of awareness and Constitution b. Easy accessibility
c. Poor monitoring and accountability d. Changing requirements due toparienty o time 5. Recommendations for creating abalances In life by Promoting Real life Communication a. Introduction of necessary checks and balance b. Spread of ownerers in educational institutions and through the media c. Provision of auternatives d. Imposition of taxes to check immoral use of social media 6. Conclusion

e:_____

Imagine sitting in a noom full of you closest friends, yet not a single word is spoken. The familiar fun of conversation has been replaced by the sythmic tapping of fingers on screen Not long ago, this room was alive with laughters stones and debates, but now, the glow of smart hones has edipsed real life interaction. As Philosopher Marshall Mcluhan once was ned, The medium is the message 4 - and today the message is clear? digital connections have overshadoued genuine human relationships. Social media, once heralded as a tool to bring us closer, has typied us into digital strangers, replacing deep conversations with fleeting likes and emojis the Irony is unmistakable while up are more connected than ever before we have never been more disconnected From the people setting right beside is - Social media has destroyed real UE communication Families despite being in one room have become strangers to each other as they are constantly involved in their cell shows - Poaks and anemas are replaced with cell-hones and laptops. Shopping & replaced with online shopping, face to face communication has declined Online education, though has many benefits but the fact that even the class fellow are unable to meet each other and have one on one live conversations leaves a question on utility & pricess.

Date: Many factors are responsible behind this There is lack of awaxeness arrong people about how social media should be used in proportion and for meaningful activities. The easy accessibility poor monitoring and changing requirements due to parigay of time have frather intensified the 155 va Social media white revolutionizing the were we connect has pagadoxically contributed to exosion of real life communication to resolve this, it 98 audal to foster a balance between Online and offline interactions. Social medio has deamatically transformed the landscape of communication. According to Association, 45% of adults report feeling more "solated since the rise of sise of social media, while 61% of teens admit to feeling less Connected to their freends despite being constantly online. Platforms that were designed to Foster communication have instead replaced deep connection > As relationships become mediated by screens, Skills like empathy and active listening are compromised, leaving us with shallow bonds his disconnection "is stack," rather than gathering to share experiences, people often prefer to the isolation of their devices, highlighting the paradox of our hyper-connected age where gonine connection has become a gage commodity

day on digital devices The number is quite

high from a decade ago. This has resulted in fewer social interactions. Online musics morres and games have cuetailed the need for outdoor actinties Amore susprising fact is that the people who go for outdoor activities too spend most of their time on their cellphones. likewise, social media platforms have changed the mode of shopping as well, and resultantly another avenue of live communication is gradually leading towards compelete Closure. Ali Baba, Amazon, Dagaz, Telemant, Goto and many such websites provide online Shopping facilities to people due to this face to face Contacts and Communication opportunities In markets and shopping malls have decreased significantly. Shopping for events like Eids birthdays and massiages has always been an plan it exuberantly. The present situation has however changed as many of not most, people place orders online the opportunity of meeting Friends and family has been reduced if not Completely destroyed. Social media also provides a number of online educational platforms, due to which the possibilities of face to face Communication face a decline the provision of online education costainly has a number of benefits yet the fact that even the class fellows are unable to meet each other and have a line communicat and interaction is also a big question mank

on the utility. No one can deny that
learning is not confined to lectures and bookish
malexial only, it is much more than this
Online learning platforms deprire students of
opportunities to interact with, and learn from one
another, an a they don't let them grow the
way they could if they had been getting
education in physical classroom the report by
National Education Association (NEA) shows
that 47% of Students miss Social aspect of
School life such as eating in carteens,
partial pating in school activities, due to online
education the Interaction is school asease
Indelible memories that are no less than a
treasure, Unfortunately, Social media has
Snatched this treasure from young students
by depring them of opportunity for live
Communication.

Moreover, Social media has changed

the professional lines of people in such a way
that real ble communication has significantly
Shrunt here are number of websites and
applications that have made possible for
people to perform different types of professional
actintes while sitting in their bedrooms.

The way technology is experiencing advancement
and innovation, it seems likely that
physical presence at workplaces will soon become
Page, and most people will prefer doing
wook silling inside their norms. This shift

Day: would deprive the people of memories that develop at cafeterias and conteens when Colleagues six together at break time and discuss everything ranging from domestic lives to national Now, before dilineating some measures that can be helpful in liberating people from the schackles of social media, it is relevant to shed light on some factors that have played a catalysing role in enhancing gaze and demand for social media First of allo there is a lack of focus on educating the people regarding the pros and cons of social media that deserves to be held responsible for the subjection. For every other thing that is developed invented or manufactured in this would, there is a user manual that guides consumers regarding ways in which product should be used for getting optimum result Even on the box of cigarettes, many responsible states declare it manadatury to mention the peads of smoking, however this is not the case with social media. Despute being highly perricious. social media is easily accessible even to five year olds and there is no system of sensitizing the users to the drawbacks that is wrong or overuse may ental. Morerore, there are zero or very few checks and balances on the accessibilit

of social media Everything is easily accessible and even without anyones knowledge According to statistics, there are 4-76 Billion Social media users wouldwide in 28235 representing nearly 60% of the global population. his unrestricted access fosters overuse and addiction- The ease of using social media becomes a big source of temptation for human beings who find social medigar easy source for quenching their thirst In addition to this, there is no system of regulation or monitoring to restrict the uploading and downloading of immoral material on social media Many povents express concernabout their children's Socialmedia actinties but fail to implement effective monitoring tools A study by the Pew Research Centre
rerealed that only 30% of parents utilize
parental control tools to oversee their Children
online actinities his lack of overshight can lead to overexposure to harmful content and megative influences Apart from this, social media is a relatively cheaper source of connectivity and entertainment as compared to othersousces: Most social media applications are free, making It easy for anyone to join and pretagate In Pakistan, where Internet data custs less than \$0.10 per GB, social media use has skyrocketed, resulting In large population of Facebook and

Date: whatsapp uses At a time when inflation is at is peak, people find it more convenient and cost effective to rely on social media instead a physically visiting their lovedones or going to park for recreation As far as ameliorative measures one Concerned, there can be many; however, it needs to be understood that the goal that should be pussed is to fanit the excessive use of Social media To this end, implementing checks and balances on social media usage can help mitigate its regative impacts on real life Communication Gereral countries are beginning to recognize the importance of regulating online actinties Report from the International Telecomunication Union Indicated that move than 60% of countries have enacted Some form of Egislation addressing online privacy and hasinfu content. These laws can present misuse of social media platforms.

Moreoveranceeasing awaseness of the risks associated with excessive Social media use is audial in promoting real time communication Educational institutions can play a vital role in this endeavor of is important to teach students about social medias impact on health. Additionally media Campaigns aimed at young people can be effective.

Consequences of social media, providing allerrative supports is essential for example indiatives in the Community centres and social clubs can offer spaces for people to engage in face to face interaction Moreover, some countries Additionally to combat the negative. are exploring the idea of taxing social media. platforms to discourage excessive use and fund mental health programs A proposal in Sugapore suggest lenging taxes on companies that profit from addictive features, with funds allocated for public education about responsible online behavior These measures can execute a more balanced approach to social media use.

On the basis of this detailed analysis, it can be concluded that social media has certainly wreaked havoc on real life Communication in number of ways Social media has provided multiple platforms that, on one hand facilitate human beings in Fufilling their day to day needs and requirements with ease, on the other hand they deprive people with face to face connectinty. As absence of real life communication and excessive use of social media have myriad of negative implications for human life, some workable plan of action will have to be charked out Introduction of measures for having technical checks and balances on social media, platforms, sonsitization of people through