

REQUIRED WORDS
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War: A malignant monster; that causes irreversible damage to civilizations

While analyzing the break-down of civilizations it is revealed that war is a major reason for their destruction. It becomes unbearable when its biggest proponents face the wrath of its miseries. In the beginning, the benefits achieved from war over-passed the losses incurred during war. This encouraged the states to actively participate in it. But it assumes a malignant form when society uses it for economic and political gains. This would encourage the states to effectively direct the available resources towards war. Resultantly, war emerges as an incurable disease, which if not prevented, can lead to complete destruction. Serious efforts have been made to prevent war by adopting one of the two ways. Salvation lies in the consciences of individuals, who can achieve their objectives by acting as a private citizen or citizens of state. A direct refusal from participating in war would be tantamount to confronting one's own institutions. However, an effective strategy, would be to convince governments to pursue peace instead of aggression while dealing with irritants that lead to war.