

~~Method~~

Is Peace an illusion in a world full of weapons?

Stance: Yes

→ your thesis & stance shows your stance

1- Introduction

Thesis Statement:

All sub points must be relevant to all parts of the topic or main heading at least. many sub points are related only to peace but ignore the weapons part

2. Concept of peace and war in a world full of weapons.
(Crunch Paragraph)

3. Peace is an illusion in a world full of weapons (Thesis)

a- Absence of war does not mean peace. → how?

→ why these lines are left blank

b- In a world full of weapons, it is difficult to maintain peace.

how? ←
This is the question!

c. Lack of good strategies of
international org. to maintain peace.
organizations

d. In modern world AI plays a
destructive role → relevance with topic?

e. Governments call for peace when
they gain from it (hypocrisy)
what about weapons?

f. Dispute issues between the states
i.e. water, land create wars

g. Weapons Industries create conflicts
in regions for selling weapons in
the market.

4. Peace is not an illusion in a world full of weapons (Anti-thesis)

a. Peace is always disturbed by conflicts. → does not support main point 4

b. weapons act as deterrence ↓ maintaining peace and security.

c. International org. helped to end many conflicts by peace-keeping operations.
↓
what about weapons?

d. Most of the countries wished for peace in the past.
↓
↑
relevance with topic?

e. AI can not be as dangerous as nuclear weapons

⊕

f- Disputes between States can be solved by Treaties.

↳ What about weapons?

5- Peace is an illusion even with peace being achieved in some of the cases (Synthesis)

a- Peace can only harm by conflicts, is an illusion.

b- Weapons are the main reason ~~to~~ which harm peace.

c- In most of the conflicts the international org. are neutral.

d- AI warfare ~~can~~ ~~be~~ is less dangerous as compared to nuclear weapons, is an illusion too.

e. They only wished for peace
when there is ~~no~~ more ~~gain~~
Personal loss.

f. Disputes could not solved successfully
by treaties, it must create
disturbance.

g.

— Conclusion